# **VVGP 22**

# **Background & Rules**

# **Background:**

The concept of the Nation's Cup race is have the host marque's home country take on the rest of the world in a motorports competition. In the case of 2022, MG is the featured marque, so UK cars would then take on challengers from the rest of the world (RoW)

The Nation's Cup, is a Special Race being run Sun Aft. This is the inaugural run—hope to make it a VVGP mainstay.

## Rules:

The general rule is the host marque (UK) takes up the right-hand side of the grid, as pole is on the right-hand side at CTMP. So, positions 1,3,5,7,9,11 etc would be made up by the host marque (ie UK based). The left side of the grid is made up on RoW entries. 2,4,6,8,10 and so on.

- There can only be as many world entries as there are host entries in this competition.
- The race is open to VH cars and classic cars under 2500lbs
- The grid will be set Saturday afternoon and will be posted at Timing along with a list of alternates. (The grid will be set by establishing matching sets as close as possible.) Make sure you check for this posting Sat PM
- Not all preregistered for the race will make the matched set portion of the grid due to the need to match UK vs RoW with similar time brackets-those not on the matched set portion of the grid will be designated as Alternatives.

## **Grid**

Once the grid is set, we expect cars to be at the false grid no later than 10 MINUTES BEFORE START TIME. This gives grid marshals time to position the cars properly for the start.

IN THE EVENT A CAR IS LATE TO THE GRID – NOT THERE 10 MINS IN ADVANCE – AT THE 5 MIN BOARD, ALTERNATIVES WILL BE INSERTED INTO THE MISSING CAR SLOTS.

Alternatives to be lined up and ready to go behind the grid – those competitors that didn't get added to the matched set portion of the grid will be allowed to 'race' if they so choose, but won't be scored in the event.

#### Race

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The race is quite simple, your only job as a competitor is to beat your match. This will help your team secure victory.

It's a race to 10

As the checkered flag is flown, the first team to have 10 cars from their team cross the line are declared the winners. For example, 1-4 were MG, 5-10 were world, 11, 12, MG, 13-20 world...World would be declared the winning team as they got 10 cars across the finish line first.

#### **Podium**

All drivers from the winning team are expected on the podium for a group shot.

## Miscellaneous

Since we may have attrition between the Sat PM posting of the grid & Race time, expect some adjustments as you grid

We will limit this field to 62---large grid—but remember this a race for fun—Toto Wolf is not watching!